

Celebrating Cricket's Superstars

2022 Nominations Categories

- **Connecting Communities** – *A Club or community organisation which has gone above and beyond the call of cricket to support communities/groups coming back to the game we love.*
- **Inspired to play** – *An Individual or group within your club or community organisation going above and beyond to open the game up to new audiences.*
- **Rising Star Award** – *Young volunteer making a difference – 11 – 16-year-olds*
- **Game changer** – *Young volunteer 17 – 25-year-olds making a difference in the game.*
- **Unsung hero** – *Those heroes who impact our game and help us make cricket happen. This could be ground staff, coaches, officials, umpires, or other volunteers.*
- **Growing the game** – *A league volunteer, committee member, or administrator going above and beyond to support clubs and help increase the number of games played.*
- **Lifetime achiever** – *That one individual who has given many years of service to your club or community group you could not do without.*
- **Cricket innovators** – *Someone who has brought new ideas and/or implemented new systems to improve your club or community group.*
- **SafeHands Award** – *An individual that has gone above and beyond to create a positive environment for young people to enjoy the game.*
- **Tackling Climate Change** – *A club or community organisation that is addressing the threat climate change poses to cricket, by making sustainable changes to operations, adapting their facilities and/or engaging their local community*
- **Volunteer Grounds Management Team of the Year** - *Aim would be to reward and recognise those volunteers who are making a real difference at clubs. Those who are working hard and improving the places where the game is played.*

Following on from this page is the judging criteria for all the above categories; the characteristics and achievements that separate some nominees from the others. You will note that there are some slight changes to the criteria to reflect the importance of retaining and increasing participation levels in cricket, and the points system to make sure the 'wow factor' is given a strong weighting. The criteria differ within each category but a minimum standard that all the nominations must show is outlined below:

- Evidence in the nomination form of the criteria having been achieved.
- Evidence that the person has had a positive and sustainable impact on their club/organisation/association.
- A demonstration of the volunteer going 'beyond the call of duty' and exceeding expectations for the good of the club/organisation/game of cricket
- Evidence that the actions of the volunteer have aided the recruitment/retention of players within the game.
- An on-going commitment to the club/organisation/association and its members

Scoring

There is a scoring system for all of the categories. In each of the first five criteria for each category there is a score of up to 10 to be given which is to the discretion of the judging panel. The last criterion in each category is a 'WOW' factor; this refers to something which is extraordinary and catches the eye and up to 50 marks are available to be awarded. Essentially the nominees with the highest score (out of 100) at the end would be the winner but further discussion may be necessary for close point allocations.

Connecting Communities - <i>A Club or community organisation which has gone above and beyond the call of cricket to support communities/groups coming back to the game we love</i>	Score
The nominee must show evidence of:	
Club supporting their players, members, and wider communities throughout/post Covid-19	/10
Running programmes or events to empower individuals/groups back to cricket	/10
Setting up initiatives to proactively get the club or community back into cricket	/10
Displaying enthusiasm and drive to use the power of cricket to bring their community together	/10
An impact of their actions on the development of the club/community in a positive and lasting way	/10
WOW factor - An outstanding willingness to go beyond the call of duty for the sake of the club/community and its members	/50
TOTAL POINTS	/100

Inspired to Play - <i>An Individual or group within your club or community organisation going above and beyond to open the game up to new audiences.</i>	Score
The nominee must show evidence of:	
Increasing the number of boys, girls and women participating	/10
Recruitment and training of new volunteers to help deliver Inspire to Play programmes	/10
Plans in place to help retain all new players following Inspire to Play programmes	/10
Introducing initiatives to support new groups into your club or community	/10
Encouraging others to come on the journey in trying something new	/10
Wow factor – A consistent effort to try new things to inspire new individuals to the game	/50
TOTAL POINTS	/100

Growing the Game - Criteria	Score
The nominee must show evidence of:	
Supporting adoption play-cricket and use of play-cricket scorer across all their leagues.	/10
Go beyond the call of duty and support key volunteers within clubs to help reduce the number of cancelled and conceded games throughout the season	/10
Initiatives to recruit and train new umpires and officials	/10
Positively increase the quality of umpiring, scoring and grounds at all levels of the game	/10
The introduction of new ideas and rules which will help and support Club Captains and players on and off the field	/10
Wow factor: An outstanding willingness to go beyond the call of duty to ensure that matches and games are played and completed	/50
TOTAL POINTS	/100

Lifetime Achiever Criteria - <i>An individual who has given many years of service to your club or community group you could not do without</i>	Score
The nominee must show evidence of:	
Taking on a wide variety of different playing and volunteering roles with the cricket club, league, or board	/10
Having an impact on the development of the cricket Club/League/Board/community and its members i.e., implementation of junior section, women's section, ground improvements, increase in participation levels, improved administration processes etc.	/10
Embracing change and evidence of moving the club/league/board/community forward	/10
Providing a legacy for the organisation and providing for regeneration in the future	/10
Building partnerships with external organisations and embracing programmes for the benefit of the club/league/board/community i.e. CricketForce and Chance to Shine	/10
WOW factor: A commitment to their cricket club, league, board or local cricket community spanning a significant number of years. Suggested scoring 50yrs = 50 points 40yrs = 40 points and 30 yrs = 30points	/50
TOTAL POINTS	/100

Cricket Innovators - Criteria - <i>Someone who has brought new ideas and/or implemented new systems to improve your club or community group.</i>	
The nominee must show evidence of:	
Implementing procedures or actions to positively impact processes within your club or community	/10
Introducing a new idea to positively impact your club or community	/10
Thinking outside the box to enhance the experience of those in and around your club or community	/10
An ambition to always look at ways of doing things better and challenging the norm	/10
Empowering others to come on the journey or adopt change	/10
Wow factor – A consistent willingness in empowering, further developing themselves to positively impact your club/community. E.g upskilling themselves via digital skills training to support.	/50
TOTAL POINTS	/100

Unsung hero - <i>Those heroes who impact our game and help us make cricket happen. This could be ground staff, coaches, officials, umpires, or other volunteers.</i>	
The nominee must show evidence of:	
The undertaking of several key roles and tasks within the club when they are not fulfilled by others.	/10
A willingness to try their hand at anything in order to get it done and a willingness to learn or be trained in certain areas if needed.	/10
Helping to recruit and retaining players, volunteers, administrators, and officials at their club or organisation.	/10
A significant dedication of time and commitment to a cricket club or organisation	/10
An outstanding willingness to go beyond the call of duty for the sake of the club and its members.	/10
WOW factor – That special volunteer that your club simply could not do without, they are always there to lend a hand, displaying enthusiasm supporting other volunteers and players.	/50
	/100

Rising Star Criteria - <i>Young volunteer making a difference – 11 – 16-year-olds</i>	
The nominee must show evidence of:	
Being responsible, dependable, and enthusiastic.	/10
Having a positive effect on their club/group/organisation and other members	/10
A willingness to use their volunteering experience to help recruit more young people into volunteering roles within cricket.	/10
A willingness to learn from experience, undertake training and learn from others.	/10
Displaying enthusiasm and drive to increase participation at their club or wider community.	/10
WOW factor – a zest of energy positively impacting your club or community.	/50
TOTAL POINTS	/100

Game Changer Criteria - <i>Young volunteer 17 – 25-year-olds making a difference in the game</i>	
The nominee must show evidence of:	
Being a fantastic role model at their club providing leadership, use of initiative and being prepared to think outside the boundary.	/10
Having a positive effect on their club/group/organisation and other members by creating and delivering new initiatives	/10
A willingness to use their volunteering experience to help recruit more young people into volunteering roles within cricket.	/10
A willingness to learn from experience, undertake training and learn from others.	/10
Displaying enthusiasm and drive to increase participation in cricket by recruiting and /or retaining players within their environment.	/10
WOW factor - a zest of energy positively impacting your club or community.	/50
TOTAL POINTS	/100

SafeHands Award –An individual that has gone above and beyond to create a positive environment for young people to enjoy the game.	Score
The nominee must show evidence of:	
Introducing New Ideas across the Club to provide opportunities for everyone	/10
Encouraging Safer Recruitment practices to Get the Right People involved	/10
Setting up initiatives to encourage parents, volunteers and Young people to promote safeguarding	/15
Introduction of new processes which put young people at the heart of cricket	/15
Wow Factor: Created a real culture of listening to children with examples of how they have listened and then created change within the club because of these views	/50
Total Points	/100

Volunteer Grounds Management Team of the Year - <i>Aim would be to reward and recognise those volunteers who are making a real difference at clubs. Those who are working hard and improving the places where the game is played.</i>	Score
The nominee must show evidence of:	
Improving their local environment by improving green space and supporting the environment	/10
Worked with their club and or local community to introduce new people to the benefits of volunteering in grounds management	/10
Actively seeking to improve their skills and knowledge through training and education	/10
Sharing their skills and knowledge to help other clubs and organisations improve	/10
Innovation in grounds management technology, practice or communication	/10
WOW factor: A commitment to grow the game by providing opportunities for people to play cricket of all types at all levels, and going above and beyond to get the game on	/50
Total Points	/100

Tackling Climate Change – <i>A club or community organisation that is addressing the threat climate change poses to cricket, by making sustainable changes to operations, adapting their facilities and/or engaging their local community</i>	Score
The nominee must show evidence of:	
Establishment and promotion of an environmental sustainability plan for the club or organisation which includes actions to tackle climate change.	/10
Implementation of changes in operations and/or facilities to improve environmental sustainability and build resilience against the impacts of climate change.	/10
Actively seeking to improve knowledge and awareness of impact of climate change on cricket and vice versa and key actions to combat climate change, and any associated behaviour change as a result.	/10
Sharing their skills and knowledge to help other clubs, organisations and wider community improve their environmental sustainability.	/10
Implementation of innovative technology, practices, or communication methods that resulted in positive outcomes for environmental sustainability.	/10
WOW factor: A clear commitment to, and delivery of, ambitious goals addressing all environmental challenges - including climate change, biodiversity loss, pollution, resource depletion - in line with broader global goals that impact the health and wellbeing of both people and planet, and building resilience across the game.	/50
Total Points	/100